

DAFTAR PUSTAKA

- Ajamsaru, N., Paturusi, S. D., & Tulenan, V. (2024). Analisis UI/UX Pada Website Program Studi Teknik Informatika Menggunakan Metode System Usability Scale: UI/UX Analysis on Informatics Study Program Website Using the System Usability Scale Method. *Jurnal Teknik Informatika*, 19(01), 45–50. <https://ejournal.unsrat.ac.id/v3/index.php/informatika/article/view/51375>
- Alifya, N. F. H., & Wardani, A. T. (2025). Evaluating usability of a website-based learning platform for basic programming using the SUS method. *Information Technology Education Journal*, 4(1), 45–50. <https://doi.org/10.59562/intec.v4i1.6633>
- Apriyani, N. P. E., Mentayani, N. P. A., Gunawan, I. M. A., & Indrawan, G. (2020). System Usability Scale (SUS) untuk Pengujian Usability pada Pijar Career Center. *Komputika: Jurnal Sistem Komputer*, 9(2), 131–138. <https://doi.org/10.34010/komputika.v9i2.2873>
- Aryawan, A. G. K., & Mahendra, I. B. M. (2022). Penerapan User Centered Design (UCD) pada Website Hai Doc. *Jurnal Nasional Teknologi Informasi Dan Aplikasinya*, 1(1), 77–88. <https://doi.org/10.24843/JNATIA.2022.v01.i01.p77>
- Bangor, A., Kortum, P., & Miller, J. (2009). Determining What Individual SUS Scores Mean: Adding an Adjective Rating Scale. *J. Usability Stud.*, 4, 114–123.
- Bevan, N. (2009). What is the difference between the purpose of usability and user experience evaluation methods. *Proceedings of the Workshop UXEM*, 1–4.
- Brooke, J. (1996). *SUS -- a quick and dirty usability scale* (pp. 189–194).
- Chaffey, D., & Ellis-Chadwick, F. (2022). *Digital marketing: Strategy, implementation and practice* (8th, Ed.). Pearson Education Limited.
- Dirgantara, A., & Andrian, R. (2022). Pengembangan responsif website untuk Semarang Heritage Family Run 2022 dengan framework Bootstrap. *Jurnal Media Infotama*, 19(2). <https://doi.org/10.37676/jmi.v19i2.4346>

- Garrett, J. J. (2011). *The elements of user experience: User-centered design for the web and beyond* (2nd ed.). New Riders.
- Hartson, R., & Pyla, P. S. (2019). *The UX book: Agile UX design for a quality user experience* (2nd ed.). Morgan Kaufmann.
- Hassenzahl, M., & Tractinsky, N. (2006). User experience – a research agenda. *Behaviour & Information Technology*, 25(2), 91–97. <https://doi.org/10.1080/01449290500330331>
- Herniyanti, L., Agustin, R., & Rachmawati, F. (2022). Analisis perilaku desainer dalam menggunakan aplikasi Figma. *Atasi: Jurnal Teknologi Informasi Dan Sistem Informasi*, 2(3), 109–118. <https://e-journals2.unmul.ac.id/index.php/atasi/article/view/374>
- Jamilah, N., Purnama, B. E., & Wijoyo, S. H. (2022). Analisis user experience dalam pengembangan sistem berbasis web untuk meningkatkan kepuasan pengguna. *Jurnal Teknologi Informasi Dan Ilmu Komputer (JTIK)*, 9(2), 245–254. <https://doi.org/10.25126/jtiik.202295845>
- Laksana, F. F., & Suyoto, S. (2019). Pengukuran kualitas UX website menggunakan System Usability Scale (SUS). *CESS (Journal of Computer Engineering, System and Science)*, 4(2), 138–144. <https://doi.org/10.24114/cess.v4i2.12928>
- Lewis, J., & Sauro, J. (2009). The Factor Structure of the System Usability Scale. In *Proceedings of the 1st International Conference on Human Centered Design: Held as Part of HCI International* (Vol. 5619). https://doi.org/10.1007/978-3-642-02806-9_12
- Madawara, H. Y., Manongga, D., & Hendry, H. (2023). EVALUASI KETERGUNAAN WEBSITE PERPUSTAKAAN UNIVERSITAS KRISTEN SATYA WACANA DENGAN MENGGUNAKAN METODE SYSTEM USABILITY SCALE. *Jurnal Pendidikan Teknologi Informasi (JUKANTI)*, 6(2), 44–55. <https://doi.org/10.37792/jukanti.v6i2.933>
- Nugraha, I., & Fatwanto, A. (2021). User Experience Design Practices in Industry (Case Study from Indonesian Information Technology Companies). *ELINVO: Electronics, Informatics and Vocational Education*, 6(1), 49–60. <https://doi.org/10.21831/elinvo.v6i1.40958>

- Olivia, F., & Ibrahim, A. (2024). Evaluating user experience and usability of the USEPT website using User Experience Questionnaire and System Usability Scale method. *Journal of Information Systems and Informatics*, 6(4), 1–12. <https://doi.org/10.51519/journalisi.v6i4.910>
- Pusponegoro, L. W., Lahay, I. H., & Giu, J. D. (2025). Analisis tingkat usability dan kualitas website jurusan teknik industri menggunakan metode SUS (System Usability Scale) dan webqual. *Jurnal Teknik Industri Terintegrasi (JUTIN)*, 8(1), 396–404. <https://doi.org/10.31004/jutin.v8i1.36196>
- Rafi, S. I., & Indahyanti, U. (2022). Women’s Clothing Application by Using Waterfall Method in the Form of Website of Rafika Modes UMKM : Aplikasi Penjualan Busana Wanita Menggunakan Metode Waterfall Berbasis Website Pada UMKM Rafika Modes. *Procedia of Engineering and Life Science*, 2(2). <https://doi.org/10.21070/pels.v2i2.1211>
- Saputra, D., Ardiyan Syah, E., & Darnis, F. (2022). Usability Testing on the Simponik Website using the System Usability Scale (SUS). *Sinkron : Jurnal Dan Penelitian Teknik Informatika*, 6(4), 2584–2592. <https://doi.org/10.33395/sinkron.v7i4.11916>
- Shneiderman, B., & Plaisant, C. (2010). *Designing the User Interface: Strategies for Effective Human-Computer Interaction* (5th ed.). Addison-Wesley.
- Subiyakto, A. 'Ang, Amimah, A., Nurmiati, E., Zulfiandri, Z., Rustamaji, E., Haryanto, T., & Rahman, T. K. A. (2022). Investigating User Experience to Redesign User Interface Using User-Centered Design Approach. *ICIC Express Letters, Part B: Applications*, 13(8), 861–868. <https://doi.org/10.24507/icicelb.13.08.861>
- Sugiyono. (2019). *Metode Penelitian Kuantitatif, Kualitatif, dan R&D*. Alfabeta.
- Sukmasetya, P., Setiawan, A., & Arumi, E. R. (2020). Penggunaan usability testing sebagai metode evaluasi website KRS online pada perguruan tinggi. *Jurnal Sains Dan Teknologi (JST), Terbitan Khusus*.
- Walpole, R. E., Myers, R. H., Myers, S. L., & Ye, K. (2012). *Probability and Statistics for Engineers and Scientists* (9th Edition). Pearson Education.

- Wibowo, I. K., & Pratama, I. P. A. E. (2023). EVALUATION AND REDESIGN THE WEBSITE INTERFACE USING THE USABILITY SCALE SYSTEM AND DESIGN THINKING METHOD. *J-Icon : Jurnal Komputer Dan Informatika*, 11(2).
<https://doi.org/10.35508/jicon.v11i2.12654>
- Yudhanto, Y., & Susilo, S. A. (2024). *Panduan UI/UX Aplikasi Digital*. Elex Media Komputindo.